

CITY OF GERMANTOWN COUNCIL

MONDAY, MARCH 19, 18

The City of Germantown Council met in work session on March 19, 2018 at 8:21 p.m. in the City Building Council Chambers.

MEMBERS PRESENT:

The following members were present: Mayor Stephen Boeder, Mr. Terry Johnson; Mr. Lynn Koogle, Mr. Michael Kuhn, Mr. Rick Reed, Mr. Robert Rettich, IV and Mr. Brian Wafzig.

MEMBERS ABSENT:

None.

ALSO PRESENT:

Also present were Judy Gilleland, City Manager; Tom Schiff, Law Director; Chip Wirrig, City Engineer, Keith Brane, City Planner; Jonathan Moore, Service Director; Roy McGill, Chief of Police; Kelli Sanders-Novak, Clerk of Council and several visitors.

Business:

Council Tour of Police and Fire Station

Mayor, Council and Staff walked thru the Police Department and the Fire Station to observe the current layout and condition of the buildings.

2018 Street Maintenance Program

Mr. Wirrig and Mr. Moore reviewed the 2018 Street Maintenance Program.

Discussion of Wetzel Property

Staff and Council briefly discussed the Wetzel property issues. A portion of the property is located in German Township and in the City. The owner is interested in selling the property and would like to sell it with an understanding that horses are permitted. The consensus of Council was to discuss this again at the next work session so Staff can gather additional information

Discussion of Farmers' Market Location

Mayor Boeder stated that the Farmers' Market which was previously using the Library parking lot is no longer going to be able to use the lot. They asked if the City would have a location for them to use. The consensus of Council was to let them use the city owned bank parking lot next door.

Other Business

Mayor and Council discussed ideas to recognize Stone Day and his State Wrestling Win.

There being no further business to come before the Council, Mr. Koogle moved to adjourn the meeting.

The work session was adjourned at 9:17 p.m.

Respectfully Submitted,

Kelli R. Sanders-Novak
Clerk of Council

Stephen A. Boeder
Mayor